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| CONCEALED MOVEMENT EXERCISE SCORECARD For use of this form, see FM 3-22.10; the proponent agency is TRADOC. | | EXERCISE NUMBER | |
| SNIPER'S NAME | TRAINING SITE | SCORE | DATE (YYYYMMDD) |
| UNIT | WEATHER/VISIBILITY | OBSERVER'S NAME | |
| SCORING CHART | | | |
| If the sniper-- | | GRADER ADJUSTS RUNNING TOTAL | RUNNING TOTAL |
| Fires first round undetected | | ADD 3 POINTS | [] |
| Avoids detection when the walker is within 5 feet | | ADD 3 POINTS | [] |
| Properly identifies the number or letter within 30 seconds | | ADD 4 POINTS | [] |
| Sets windage properly | | ADD 3 POINTS | [] |
| Sets elevation properly | | ADD 1 POINT | [] |
| Achieves proper support | | ADD 1 POINT | [] |
| Keeps muzzle unobstructed | | ADD 1 POINT | [] |
| Exfiltrates undetected to ORP (with all equipment and brass) within the 3 hour time limit | | ADD 6 POINTS | [] |
| Avoids detection when the walker is within 5 feet | | SUBTRACT 2 POINTS | [] |
| TARGET INDICATORS (CHECK ONE) : | | INSTRUCTOR OBSERVATION SKETCH | |
| <input type="checkbox"/> SOUND <input type="checkbox"/> OUTLINE <input type="checkbox"/> MUZZLE BLAST / FLASH <input type="checkbox"/> CONTRAST TO BACKGROUND <input type="checkbox"/> IMPROPER CAMOUFLAGE / SHINE <input type="checkbox"/> IMPROPER MOVEMENT TECHNIQUES | | | |
| NOTES: | | | |
| a. All snipers start this exercise with 0 points and must score at least 14 points to pass. b. If the sniper moves after you call a freeze (to prevent detection), terminate the exercise and give the sniper 0 points. c. Sniper School only: Drop any sniper school student from the course if he violates the honor code. d. If the sniper fails to remain within established boundaries, to engage the target within the 3 hour time limit, or to avoid detection during movement, he earns 0 points for this exercise. e. Explain to the sniper in detail why and how he was detected. | | | |
| TRAINER'S INITIALS | DATE (YYYYMMDD) | SNIPER'S INITIALS | DATE (YYYYMMDD) |
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